

Patria

PatriaNEMO
Training Simulator



Patria Nemo 120 mm Mortar System Gunner-Commander Training Simulator

Patria Nemo Training Simulator provides versatile training environment for efficient Nemo Gunner-Commander and Nemo platoon commander training.

Training is faster, safer and cost-effective using the simulator. Simulator-based training enables a variety of scenarios difficult to conduct in an actual environment.

Training with the simulator results in Gunner-Commanders with better skills and operating abilities while saving ammunition and maintenance costs. Furthermore, real Nemo systems are released from training to operational use.

The simulator can be used for a variety of training tasks, from initial basic training to advanced system training such as resolving malfunction situations.



Key Characteristics

Platoon Configuration

- 3 Gunner-Commander Stations (GCS)
- 1 Instructor/Operator Station (IOS)

Virtual environment

- Virtual Battle Space 2 (VBS2) based with extensive simulation content library
- Synthetic environment and sceneries are fully customizable

Authentic Gunner-Commander Station

- Equipped with real Nemo Man-Machine-Interface
- Utilizes real Nemo Fire Management and Turret Management software
- Intuitive graphical user interface for instructors

Modular design

- Compact and transportable
- HLA (High Level Architecture) compatibility for networked training systems
- User specific customization and localization

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